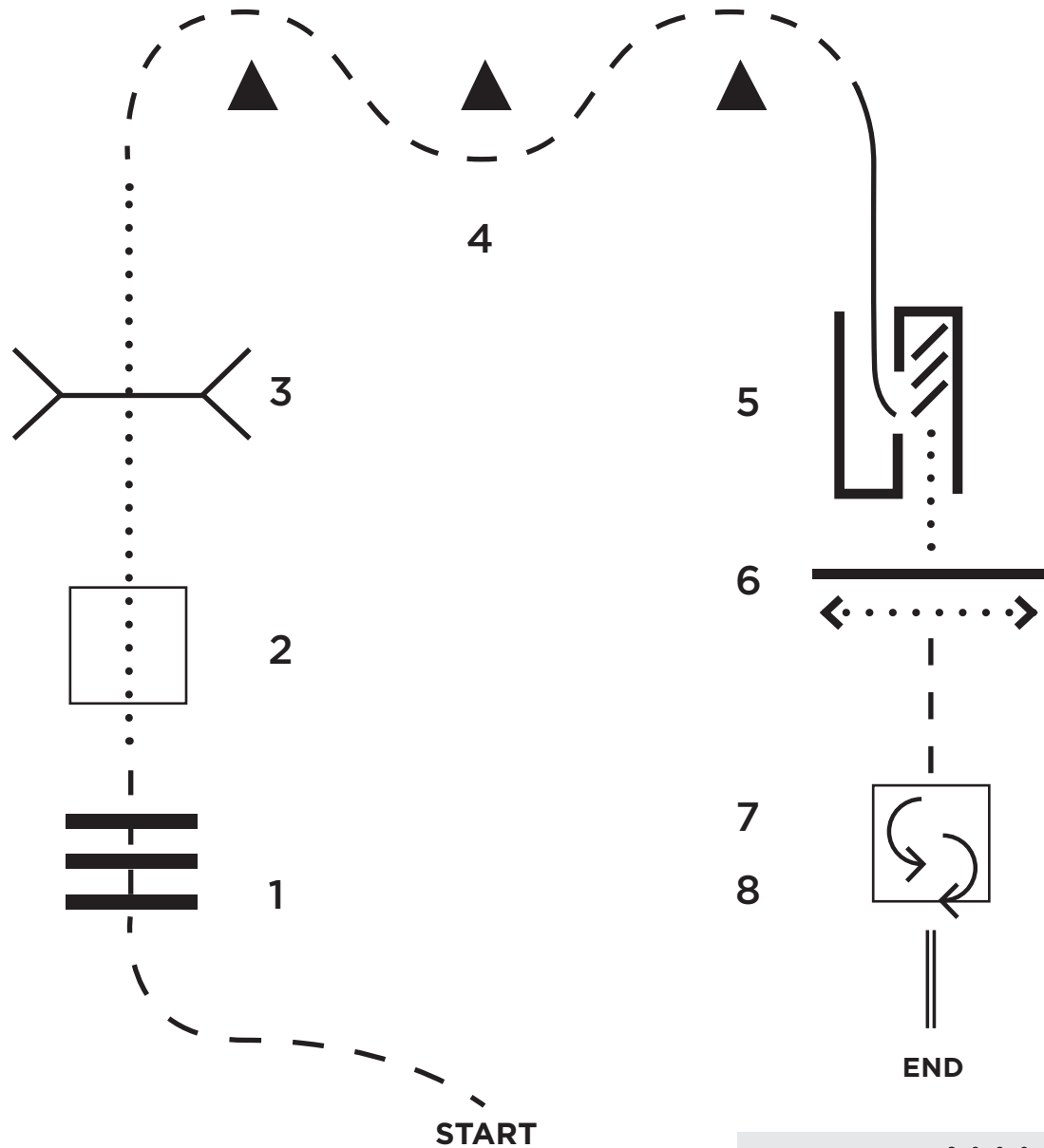


1. Walk to cone.
2. At first cone, pick up jog/trot.
3. Stop past center. Back at least 6 steps to center.
4. Face left wall. Lope/canter one circle to the left.
5. Change leads at center.
6. Canter/lope one circle to the right.
7. Canter/lope past center. Stop.
8. Complete one spin left; one spin right.

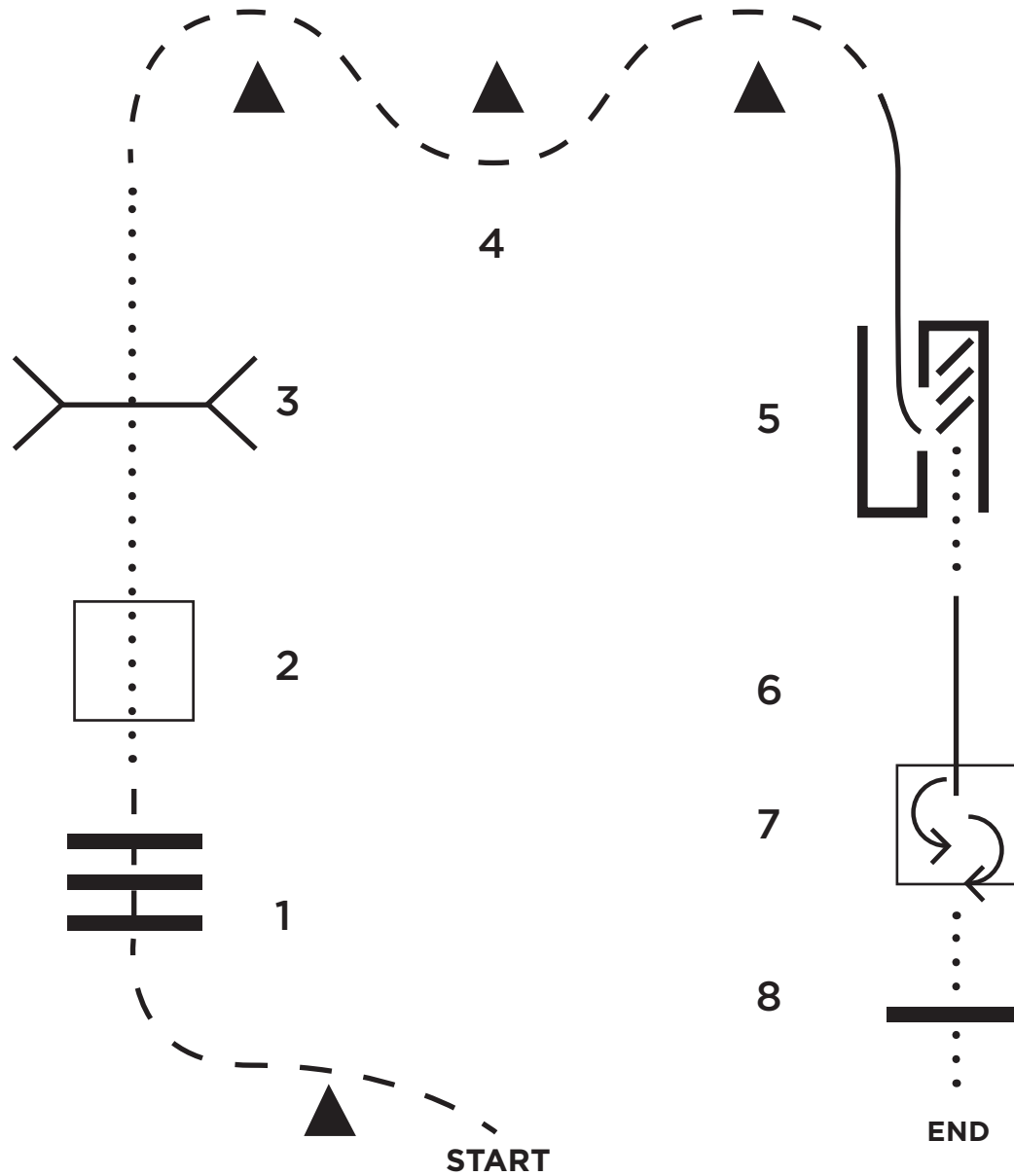
Walk
Trot	- - - -
Canter	—————
Back	//////
Cone	▲
Stop	●



ENTER arena at trot

1. Trot over poles
2. Walk over bridge
3. Open, ride thru & close gate
4. Trot through serpentine
5. Canter/lope into chute, back, walk out
6. Side pass left, side pass right, and back to center
7. Trot into box, turn 180° left
8. Turn 180° right, dismount, walk out

Walk
Trot	— — — —
Canter	————
In hand	=====
Back	//////
Cone	▲



ENTER arena at trot, time **starts** when past cone

1. Trot over poles
 2. Walk over bridge
 3. Open, ride thru & close gate
 4. Trot through serpentine
 5. Canter/lope into chute, back, walk out
 6. Canter/lope into box
 7. Turn 180 degrees left, then turn 180 degrees right
 8. Walk out of box over the pole
- Time **ends** when the horse has all 4 feet over the pole

Walk
Trot	- - - -
Canter	————
Back	//////
Cone	▲