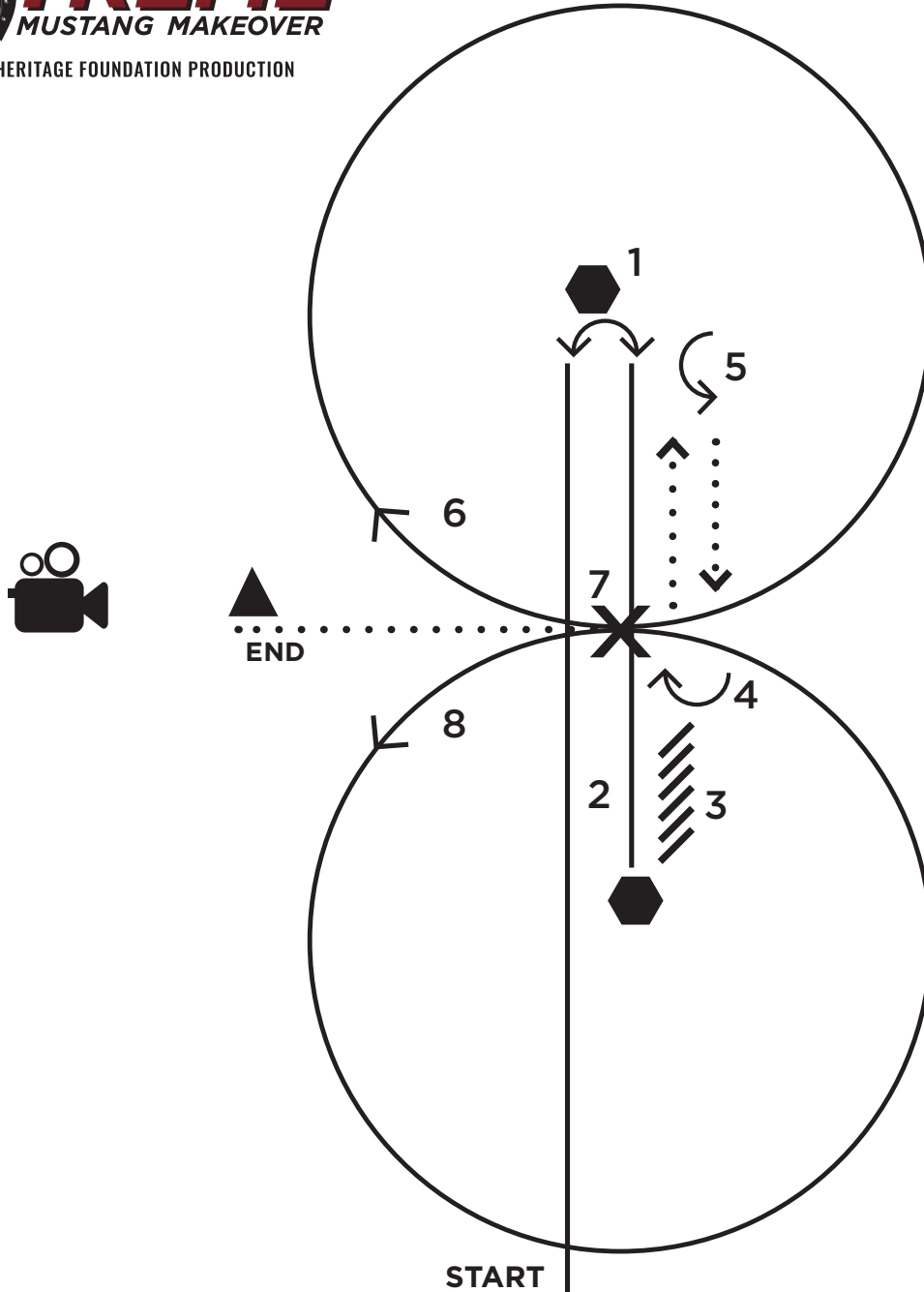


1. Walk from cone A to B.
2. Trot from B to C and back to B.
3. Lope one circle (right lead) around cones B and C.
4. Change leads.
5. Lope one circle (left lead) around cone A and back to B.
6. Continue lope to cone D and stop.
7. Back six (6) steps.
8. Turn 180° left, turn 180° right, dismount, and remove bridle, then show bit to camera (zoom in).

Walk	.....
Trot	- - - - -
Lope	—————
Back	///////
Cone	▲
Stop	⬡



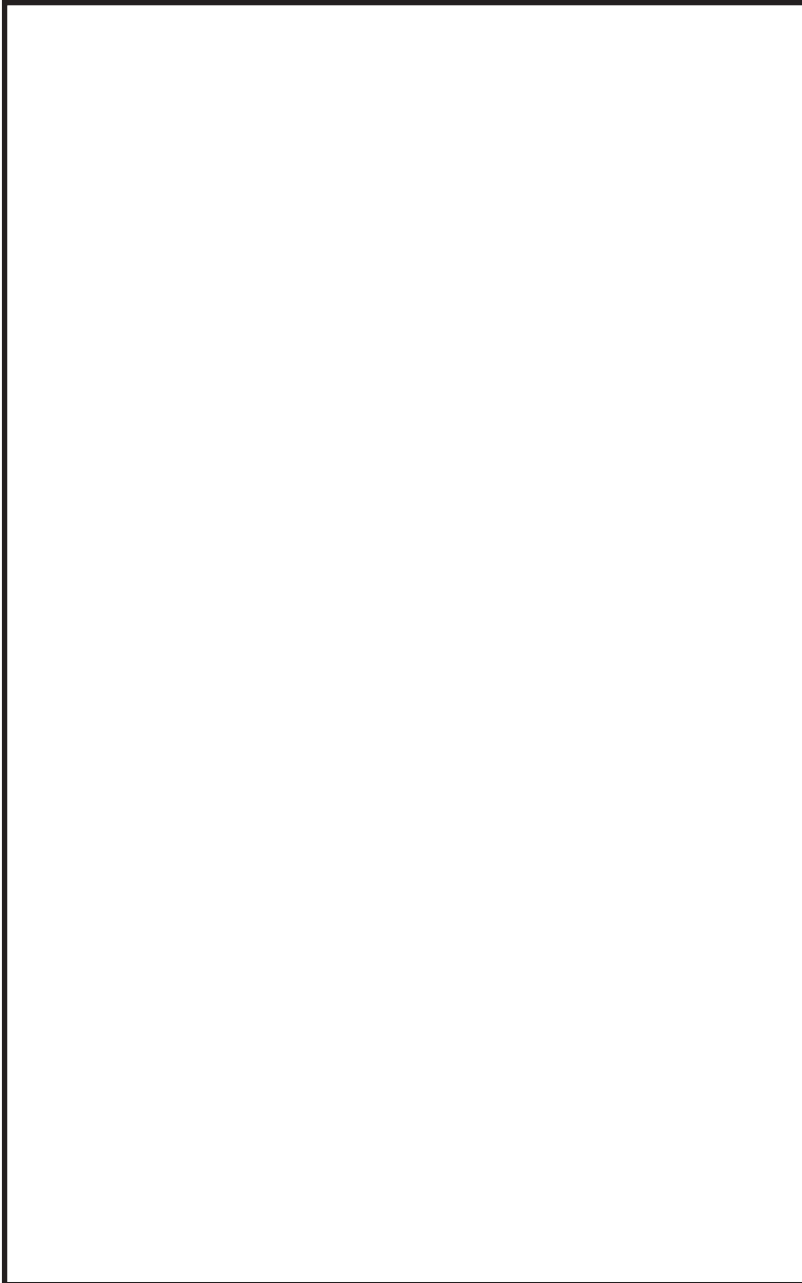
1. Enter arena at a lope, go past center and stop, completing a rollback in either direction.
  2. Lope past center and stop.
  3. Back six (6) steps.
  4. Complete one and a quarter (1 1/4) spin or pivot to the right, then sidepass to the right.
  5. Complete one (1) spin or pivot to the left, then sidepass to the left.
  6. Lope/canter one (1) full circle to the right.
  7. Change leads upon completion of the circle.
  8. Lope/canter one full circle to the left.
- Upon completing second circle stop horse at cone, dismount, and remove bridle, then show bit to camera (zoom in).

Walk	.....
Trot	- - - -
Canter	—————
Back	//////
Cone	▲
Stop	●

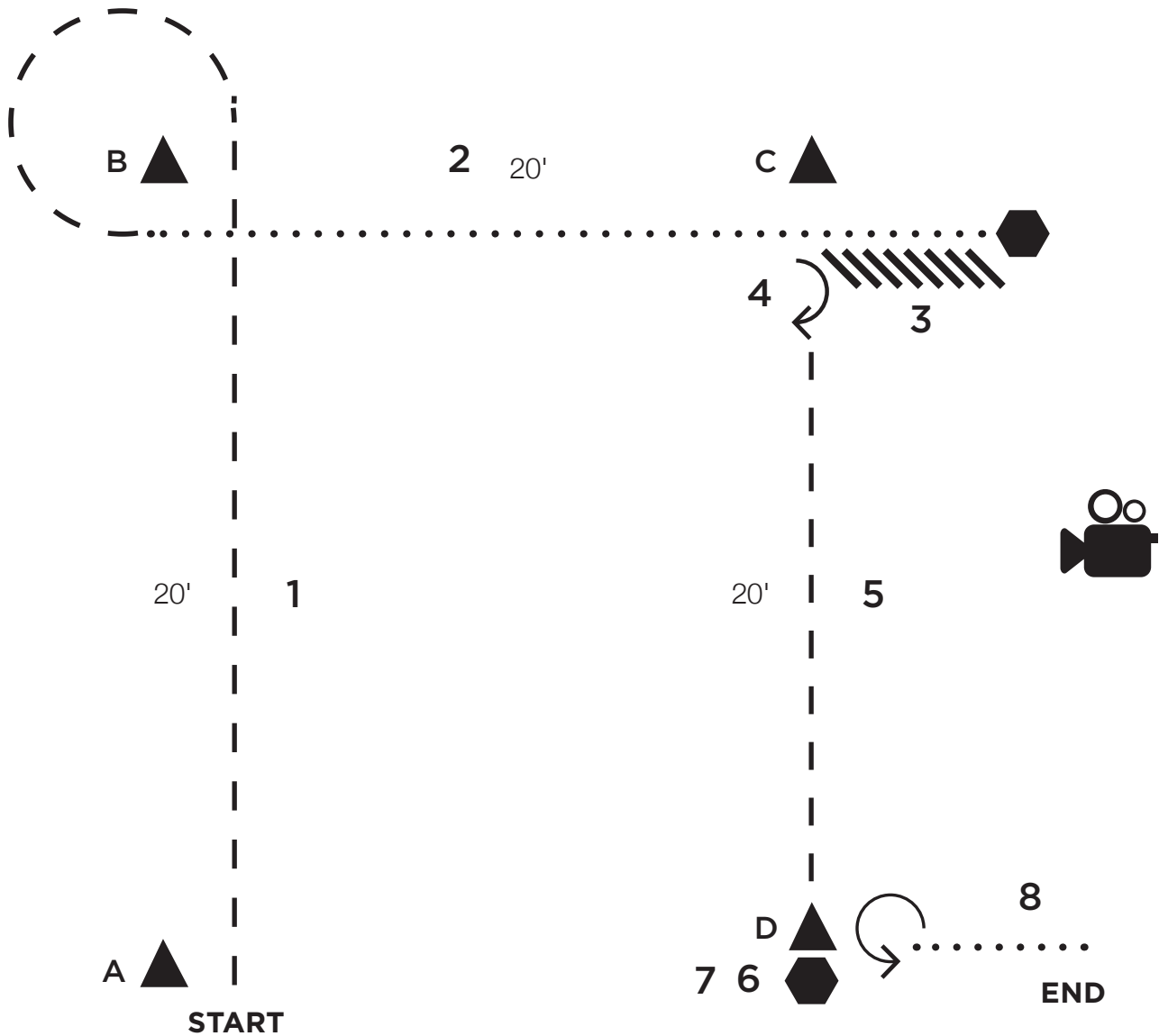


A MUSTANG HERITAGE FOUNDATION PRODUCTION

FREESTYLE CLASS  
*ADULT*

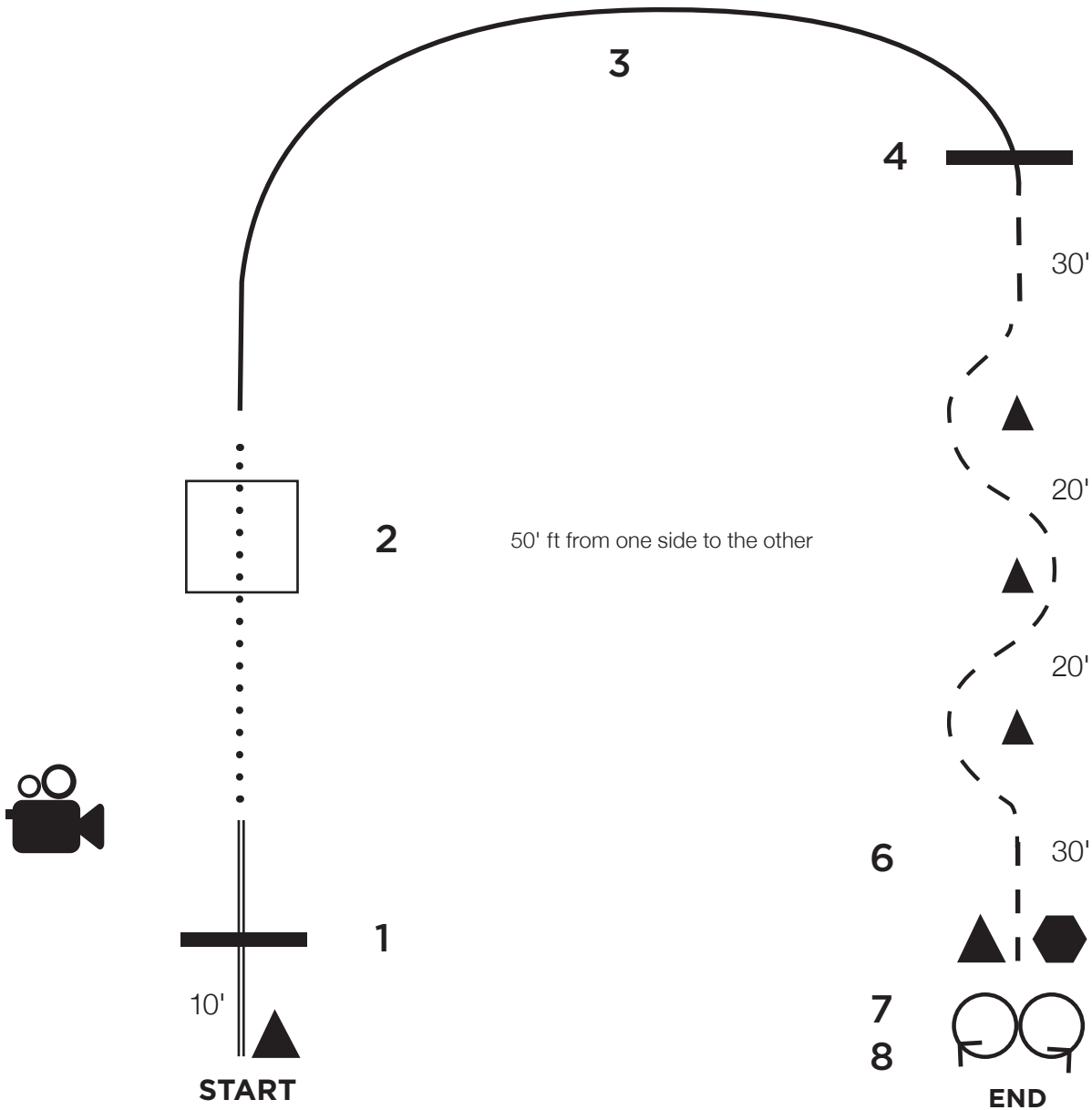


Camera person on  
the rail, in the center.  
If there is no rail,  
on the edge of the  
performance area.



1. Start to the right of cone A. Trot to and around cone B.
2. Walk from cone B to past cone C.
3. Back until horse's hip is even with cone.
4. Do a 90° turn to the right.
5. Trot to cone D.
6. Stop at cone D.
7. Pick up all four feet.
8. Do a 270° (three quarter) turn to the right, then walk away from cone D.

Walk	.....
Trot	- - - - -
Back	//////
Cone	▲
Stop	⬡



1. Lead over pole, remove bridle, show bit to camera (zoom in), and mount.
2. Walk over bridge.
3. Lope/canter right lead.
4. Lope/canter over pole.
5. Trot through serpentine.
6. Trot to cone and stop.
7. Walk forward about 8' from cone. Turn 360° right.
8. Turn 360° left.

Walk	.....
Trot	- - - -
Canter	————
In hand	=====
Cone	▲
Stop	⬡